Holding Pattern 2.0 FIRST CLASS SCREEN SAVER

USER MANUAL

Introduction • • • • • • • • • • • • • • • 2
Install/Uninstall
PC 3
Mac 4
Control Panels
PC 5
Display Properties and Screen Saver • • • • • • • 5
Power Options • • • • • • • • • 5
Mac
Desktop & Screen Saver • • • • • • • • 6
Energy Saver • • • • • • • • • • • • 6
Screen Saver Settings • • • • • • • • • • • • • • 7
Flight Path
Audio · · · · · · · · · · · · · · · · · · ·
Transitions • • • • • • • • • • • • • • • • • • •
Courtesy Settings • • • • • • • • • • • • • • • 11
Info Tab · · · · · · · · · · · · · · · · · · ·
Tuneup Tab • • • • • • • • • • • • • • • • 13
Troubleshooting • • • • • • • • • • • • • • • • • • •
Holding Pattern 2.0 Credits • • • • • • • • • • • • • • • • • 15
Photo Locations

Introduction

Welcome to Holding Pattern 2.0 First Class Screen Saver.

Thank you for purchasing the only screen saver that celebrates the quiet beauty of the aerial view, as seen through an airplane window.

Holding Pattern is a cinematic screen saver, which means that it's designed as a video installation for office and home computer workstations.

Screen savers have their own unique film-like qualities:

Extreme duration: viewing time can extend through weeks and months

Editing: a screen saver's sequence of events are determined by the computer while it plays

Peripheral viewing: you don't sit right down and watch a screen saver–instead you view it between tasks

When screen savers use these qualities, they can be cinema–humble and occasional, powerful and poetic.

Holding Pattern 2.0 First Class is the ultimate version of Holding Pattern–packed with 5 times the visual content of Holding Pattern's other versions, and an array of user controls that let you customize your flight. It's sure to keep your screen interesting for a long while to come.

Version Information

Holding Pattern 2.0 First Class Screen Saver Released Feb. 2007 By Idle Time Software www.idletimesoftware.com

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Install/Uninstall - PC

How to install the screen saver

- 1) Double-click the HoldingPattern2.zip file you downloaded
- 2) Double-click the **hp2_setup.exe** installer file within the folder that opens. You'll have an opportunity to read to the End User License Agreement.
- 3) Click the Accept and Install button. The system's screen saver will open after installation is complete

How to uninstall the screen saver

The screen saver may be removed though the Windows Add/Remove Programs control panel:

- 1) Click the **Start** button
- 2) Select the Control Panel menu item
- 3) After the Control Panel window opens, double-click on the Add/Remove Programs control panel
- 4) Locate the HoldingPattern2 screen saver in the Add/Remove list and select it
- 5) Click the **Change/Remove** button

Install/Uninstall - Mac

How to install the screen saver

- 1) Double-click the **holdingpattern2.dmg** file you downloaded
- 2) A disk called **HoldingPattern2** will mount on the desktop. Double-click to open it
- 3) Double-click the **HoldingPattern2** installer application (the file with the window and wing icon) and the installation will start

How to uninstall the screen saver

The screen saver may be removed by deleting the **.saver** file from your OS X Library - it installed in one of several libraries depending on the option you chose during install.

- 1) Type Apple Key F on the keyboard to search for a file
- 2) Type "holdingpattern2.saver" and hit return
- 3) Delete the "holdingpattern2.saver" file by dragging it to the Trash

Control Panels - PC

Use the **Screen Saver** and **Power Save** panels to set up how and when your screen saver is triggered by your operating system.

Opening Control Panels

- 1) Click the **Start** button
- 2) Select the **Control Panel** menu item
- 3) After the Control Panel Window opens, double-click on the **Display** or **Power Options** control panels

Display Properties and Screen Saver:

In the **Display Properties** control panel, click the **Screen Saver** tab.

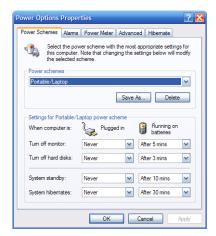
- Select HoldingPattern2 or another screen saver from the screen saver dropdown menu - this will be your active screen saver
- Click **Settings** to open Holding Pattern's own settings panel
- Use the **Wait** setting to set how many minutes to wait between when you stop using the computer and the screen saver starts to play. Click the up and down arrows to change the amount of time.
- Click the Power button to open the Power Options Properties control panel



Power Options:

Make sure the **Power Schemes** tab is selected.

Use these controls to determine when your system powers down. This is like
setting the end point for your screen saver - this will be when the screen goes
black and your computer goes into power save mode. To see your screen
saver as much as possible, set both energy saver controls to "Never" - but
realize this will use more power.



Control Panels - Mac

Use the **Desktop & Screen Saver** and **Energy Saver** panels to set up how and when your screen saver is triggered by your operating system.

Desktop & Screen Saver Control Panel:

Use this panel to select the active screen saver.

- 1) From the Apple menu, select System Preferences
- 2) In System Preferences, click **Desktop & Screen Saver** (in the first row)
- 3) Make sure the Screen Saver tab is selected
- 4) Select HoldingPattern2 in the list on the left
- 5) You should see a preview of Holding Pattern in the large box to the right

Holding Pattern is now your active screen saver, and should play whenever your computer is idle.

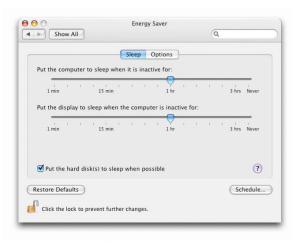
- Use the **Start Screen Saver** slider to set how many minutes your computer will remain idle before the screen saver starts to play
- Click the **Options** button to use Holding Pattern's specific controls



Energy Saver control panel:

Use this panel to set when your computer goes to sleep (powers down the system and monitor - no screen saver will play).

- 1) From the Apple menu, select **System Preferences**
- 2) In System Preferences, click **Energy Saver** (in the second row)
- 3) Use the sliders to select computer and display sleep times
- Use these controls to determine when your system powers down.
 This is like setting the end point for your screen saver this
 will be when the screen goes black and your computer goes
 into power save mode. To see your screen saver as much as
 possible, set both energy saver controls to "Never" but realize
 this will use more power.

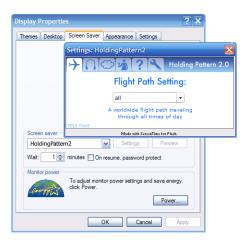


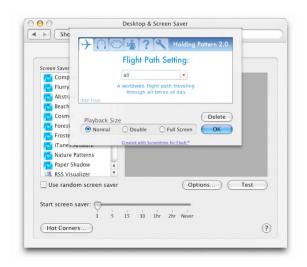
Screen Saver Settings

Use Holding Pattern's own control panel to set the flight path, transitions, and other screen saver features.

Where to find your Holding Pattern Settings

Open the **Screen Saver** control panel and click the **Settings** button to use Holding Pattern's controls (On Mac, this button is called **Options**). Click the tabs at the top of the panel to access various groups of controls.





Flight Path

A flight path is a coordinated group of possible aerial views the screen saver will play. Pull down the menu to select any of the eight flight paths.



- The **All flight path** has the possibility of any of the 57 aerial views included in the screen saver. This flight path starts in the daytime, and continues its loop through evening, night, morning, and back to day again.
- The **Northern flight path** features mountainous and snowy views including Siberia, Sweden, Antarctica, and Wyoming. This flight passes through day, evening, and morning.
- The **Southern flight path** features desert and grassy views, including California, Africa, Eastern Europe, China, and Kansas. The flight passes through day only.
- The **Ether flight path** features cloud and water views—no major land masses are visible, nor any cities. Views include Australia's Great Barrier Reef and the Pacific Ocean, as well as many different cloud formations. The flight passes through day, evening, and morning.
- The **Cities flight path** is the opposite of Ether–it features nothing but signs of human settlement. This flight passes through night and evening only, and includes views of Los Angeles, London, Phoenix, and Moscow.
- The Morning flight path includes all of Holding Pattern's morning views.
- The Evening flight path includes all of Holding Pattern's evening views.
- The Bird's Eye View flight path is unique it plays aerial views without any plane at all. The playback speed of each view is extended, and the flight travels through day, evening, night, and morning. You'll notice that selecting Bird's Eye View will turn off controls on some of the other tabs transitions and multiple monitors are disabled. But don't worry, Bird's Eye View has its own unique style of transitions that only play for this flight path.

Audio

Click the radio buttons to turn Holding Pattern's audio controls on and off.



Engine Noise

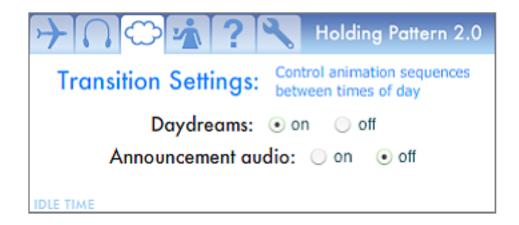
Turn on the Engine Noise to hear a deep, rumbling white noise sound as aerial views play. The volume of the engine noise will vary slightly depending on the interior view of the plane.

Chime

The Chime, a discreet cabin attention sound, plays during transitions between aerial views (when the plane diagram appears).

Transitions

Use the transition controls to set up the animated transitions between times of day. These settable transitions occur infrequently—once every five to twenty minutes, depending on the speed of your system and the time of day the flight is passing through. A more frequent mini-transition occurs between each scene. These settings aren't available when you have chosen the Bird's Eye View flight path.



Dreams

Surreal safety instructional graphics that appear as transitions.



Daydreams transition



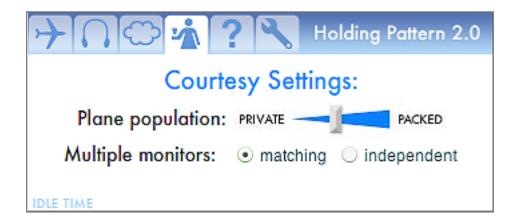
This transition appears (with gradient color change) when Daydreams is set to off.

Announcement audio

Stewardess announcements that accompany the dream sequences. This option will not be available unless Daydreams are set to "on".

Courtesy Settings

Click the radio buttons and use the slider to adjust these settings. These settings aren't available when you have chosen the Bird's Eye View flight path.



Plane population

This control is set by moving the slider left and right along the triangular path. Set the slider to the far left to empty your plane—no people will be displayed. Set the slider to the far left for a very full plane. Set the slider somewhere in between for the plane population of your choice.

The default setting for this slider is at about 1/3 (closer to empty). This setting will let you see all possible plane interiors (with and without people) at about an even probability.

Multiple Monitors

This setting affects computers with more than one monitor. With "matching" selected, your monitors will follow the same flight path—in other words, although different plane interior photos will display, the plane will be traveling over the same aerial view on all your monitors.

With "independent" selected, your monitors will play separate independent flights. Occasionally views or plane interior may match up, but this will just be a result of pure chance.



Multiple monitors matching



Multiple monitors independent

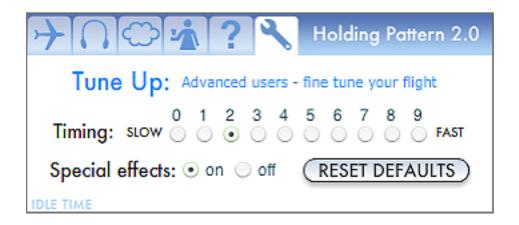
Info

Click the buttons on the Info tab to open web links to relevant pages at Idle Time Software's web site.



Tune Up

Click the Radio buttons to "tune up" your screen saver by making small adjustments to increase and decrease its speed.



Timing

This number is a speed factor which affects the overall speed of the screen saver (excluding transitions, which take a set period of time). The default number is 2. Faster numbers mean the moving aerial view will speed up, and each scene will be faster. Slower numbers mean the moving aerial view will slow down, and each scene will last longer.

- Choose a lower number if your system is very fast and new, or you'd like each scene to last longer.
- Choose a higher number if your system is on the slower side, you have multiple monitors, or the screen saver seems to play too slowly.

Special effects

This control affects only a few of the aerial views on Holding Pattern. These are views with special extra animations, for example, the moving water in the sea views, or the smoke over Moscow.

• Turn Special Effects off if your screen saver seems to slow down significantly during special effects scenes.

Troubleshooting

If you have technical issues that weren't resolved by the information in this PDF, please try the following options:

Visit the Holding Pattern Support pages online. <u>Click here</u>

Or e-mail Idle Time Software with your question - idletimesupport@mac.com

Credits

Holding Pattern 2.0

Created and built by Cathy Davies Idle Time Software, 2007

Aerial landscapes contributed by:

Philip Capper Mori Chan Elly Clarke Jason Coleman

Cathy Davies

Esther Dyson

Jon A. M. Hanson Danny Howard Ed Lynch-Bell

NASA - Astronaut Photography of Earth

Huw Alex Ogilvie Leopoldo Ordoñez Will Pate myelectricsheep

James Edward Taylor

lesse Varner

Airplane interior images contributed by:

S Baker Elly Clarke

Roy Benjamin Coert

Ted Danyluk

Cathy Davies

Matt Dunnerstick

Patrick Flynn

The Poullette Family

Alex Rivera

Ana Schaefer

Simon Shek

Slava Sakhnenko

Nathaniel Udell

Gareth White

Announcements written by:

Andrew Gorry

Announcement voice actors:

Stewardess: Cathy Davies Captain: Emerson Balla

Models:

Elly Clarke Joy Kahumbu Matt Dunnerstick Susan Kim Cleo

Beta testers:

Antha Adkins Steve Gregoropolis Dade Johnson Chris Kairalla Gary Katz Michael D. Kenny Nancy Kwok Clover Leary Michael Mandiberg Brent Miller Vanessa Mills Emily Missner Matthew O'Donnell Mark Prager Joe Stanco Julia Steinmetz Nathaniel Udell Meredyth Wilson

Developed with:

Screentime http://www.screentime.com Adobe Creative Suite Macromedia Flash

Special Thanks to:

Ed Patrick and Jamie Mason for supporting the distribution of Holding Pattern 1.0 Emerson Balla, Tom Davies, Andrew Gorry, and

Andreia Balla

All my image contributors, beta testers and models My friends who tolerated megalomaniac rants about the potential of screen savers as a medium

Some of the images contributed are used under a Creative commons attribution license. More info about Creative Commons: http://creativecommons.org/

Some of the aerial images were derived from NASA astronaut photography of Earth, which is public domain:

http://eol.jsc.nasa.gov/sseop/clickmap/

Photo Locations



Malibu, California Cathy Davies



Kaena Point Oahu, Hawaii Jason Coleman



Islands between Vancouver and Victoria Will Pate



San Francisco Bay myelectricsheep



Great Barrier Reef Australia James Edward Taylor



Lake Michigan
On approach to Chicago
Tim Becker



Caribbean Sea Florida, Cuba from space NASA



Missouri Cathy Davies



Tibetan Plateau China from space NASA



Melvern Lake, Kansas Cathy Davies



Missouri River Near Kansas City, Kansas Cathy Davies



New Mexico myelectricsheep



Near Union City, California Danny Howard



Thunderstorms - Anvils



High Altitude Clouds Elly Clarke



Pink CloudsCathy Davies



Heavenly Clouds Cathy Davies



Paradise (Clouds over Taiwan) Mori Chan



Watercolor Clouds NASA



Rain Cloud (Over the Pacific) Huw Alex Ogilvie

Photo Locations



Aerospace Maintenance & Regeneration Center (AZ)
Composite source



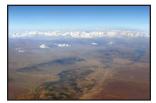
Canyonlands National Park Utah Jesse Varner



Aral Sea Kazakhstan from space NASA



Lake (somewhere in the American Southwest) Cathy Davies



Eastern California Cathy Davies



Clouds over West Texas
Cathy Davies



Arches National Park Utah Jesse Varner



Wadi (Dry channel) Sahara Desert, Africa Ed Lynch-Bell



Near Canterbury, New Zealand Philip Capper



Salt Lake City, Utah Esther Dyson



Mt. Rainier Esther Dyson



Volcanic Peaks Near Mexico City Leopoldo Ordoñez



Grand Tetons, Wyoming
Esther Dyson



Antarctica NASA



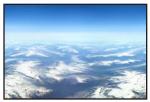
South Georgia Island North Atlantic from space NASA



Eastern Colorado in Winter Cathy Davies



Moscow Esther Dyson



Somewhere Over Asia Jon Hanson



Landing in Sweden Elly Clarke



Los Angeles Morning Cathy Davies

Photo Locations



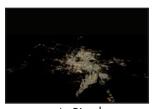
Los Angeles Night Cathy Davies



Chicago NASA



Johannesburg and Pretoria South Africa NASA



Ar Riyad Saudi Arabia NASA



Seoul South Korea NASA



South Central Los Angeles Alex Rivera



Phoenix, Arizona NASA



Houston and Galveston NASA



Baltimore and Washington NASA



Hollywood Cathy Davies



Los Angeles Sundown Cathy Davies



Gulf Islands North of Seattle Esther Dyson



Sahara Desert Ed Lynch-Bell



Central Coast, California Cathy Davies



Somewhere Over the Pacific Huw Alex Ogilvie



Sunset Over Clouds Esther Dyson



Taranaki, New Zealand Philip Capper